

**CLAIMS**

1. A game of chance comprising:

- 2 (a) a table having number indicia for placing bets thereupon,  
4 (b) a number selector which when actuated for a game, produces a  
6 randomly selected number, the number being determinative of the  
8 game's winning indicia, and  
6 (c) a display associated with the table, for displaying the selected  
8 number, the display being clearly viewable by all the players at the  
table.

2. The game according to claim 1 wherein the number selector comprises a  
2 ball selector which, when actuated, randomly singulates one of a plurality of  
4 numbered, agitated balls contained within a chamber, the number on the  
singulated ball being the selected number.

3. The game according to claim 2 wherein the chamber contains thirty-  
2 eight balls, each ball marked with a different number, the numbers ranging  
from one to thirty-eight, inclusive.

4. The game according to claim 2 wherein each ball selected is blown to  
2 the top of the chamber and into a singulating chute communicating with the  
chamber.

5. The game according to claim 2 wherein the display comprises:

- 2 (a) a structure affixed to the table and disposed, in part, above the  
number selector,
- 4 (b) a camera affixed to the structure proximate the singulated ball for  
viewing the number on the ball, and
- 6 (c) a display screen affixed to the structure for displaying to participants  
and observers of the game the camera's view of the singulated ball.

6. The game according to claim 1 wherein the table's number indicia  
2 resembles the indicia of a conventional roulette table, and wherein indicia  
numbers thirty-seven and thirty-eight are used in place of the conventional  
4 indicia numbers zero and double zero.

7. The game according to claim 1 wherein the number selector comprises:

2 (a) a numerical processor proximate the table,

(b) software installed in the processor for selecting a number at random,  
4 when actuated, and

(c) a display communicating with the processor for displaying the  
6 selected number, the display being clearly viewable by all the players  
at the table.

8. The game according to claim 7 wherein the random number is selected  
2 from a range of one to thirty-eight, inclusive.

9. The game according to claim 7 further comprising a CRT  
2 communicating with the processor by which a dealer controls the software.

10. The game according to claim 7 further comprising a remote control  
4 communicating with the processor for activating the software for selecting a  
random number.

11. The game according to claim 10 wherein the random number is  
2 selected from a range of one to thirty-eight, inclusive.

12. The game according to claim 1 wherein the number selector comprises:  
2 (a) a deck of numbered cards,  
(b) a shuffler for arranging the cards in a random sequence, and  
4 (c) a structure for assisting a dealer in singulating one numbered card  
from the shuffled deck.

13. The game according to claim 12 wherein the display comprises the  
2 singulated card disposed to allow all players at the table to view the number  
on the card.